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Review

• Hash table is a data structure in which keys are mapped to array positions by a **hash function**

Division method

 $h(x) = x \bmod M$

- Multiplication method $h(x) = [m(xA \mod 1)]$
- Mid-square method $h(x) = r - digit(x^2)$
- Folding method

 $h(x) = r - digit\left(sum(divide(x))\right)$



Collision

- When two or more keys map to the same memory location, a **collision** is said to occur
- A method used to solve the problem of collision, also called **collision resolution technique**, is applied
 - Open addressing
 - Chaining

Open Addressing

- By using the technique, the hash table contains two types of values: sentinel values (e.g., −1) and data values
 - The sentinel value indicates that the location contains no data value at present but can be used to hold a value
- If the location already has some data value stored in it, then other slots are examined systematically in the forward direction to find a free slot
 - If even a single free location is not found, then we have an OVERFLOW condition
- The process of examining memory locations in the hash table is called **probing**
 - linear probing, quadratic probing, double hashing, and rehashing

Linear Probing

- The simplest approach to resolve a collision is linear probing
 An extension of the division method
- If a value is already stored at a location generated by h(x), then the following hash function is used to resolve the collision

$$h(x,i) = [h'(x) + i] \mod M$$

- *M* is the size of the hash table, $h'(x) = x \mod M$, and *i* is the probe number that varies from 0 to M-1
- When we have to store a value, we try the slots: [h'(x)] mod M,
 [h'(x) + 1] mod M, [h'(x) + 2] mod M, [h'(x) + 3] mod M,
 and so no, until a vacant location is found

Example.

- Consider a hash table of size 10, please use linear probing to insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table
 - Initial

0	1	2	3	4	5	6	7	8	9
-1	-1	-1	-1	-1	-1	-1	-1	-1	-1
- 5	Step 1								_
• $x = 72$									

• $h(72,0) = [h'(72) + 0] \mod 10$ = $[(72 \mod 10) + 0] \mod 10 = 2$



9

8

-1

7

27

Example..

• Consider a hash table of size 10, please use linear probing to insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table



5

_1

6

36

2

72

1

_1

0

-1

3

_1

4

-1

Example...

• Consider a hash table of size 10, please use linear probing to insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table



- Step 5
 - *x* = 63

	• h(63	h] = (0, = [(h'(63) - (63 mod	⊦ 0] mo l 10) +	d 10 0] mod	10 = 3				
)	1	2	3	4	5	6	7	8	9	
1	-1	72	63	24	-1	36	27	-1	-1	8

Example....

Consider a hash table of size 10, please use linear probing to • insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table

- Step 6
•
$$x = 81$$

• $h(81,0) = [h'(81) + 0] \mod 10$
= $[(81 \mod 10) + 0] \mod 10 = 1$
- Step 7
• $x = 92$
• $h(92,0) = [h'(92) + 0] \mod 10$
= $[(92 \mod 10) + 0] \mod 10 = 2$
• $h(92,2) = [h'(92) + 1] \mod 10$
= $[(92 \mod 10) + 1] \mod 10 = 3$
• $h(92,2) = [h'(92) + 2] \mod 10$
= $[(92 \mod 10) + 2] \mod 10 = 4$
• $h(92,3) = [h'(92) + 3] \mod 10$
= $[(92 \mod 10) + 3] \mod 10 = 5$

Example.....

Consider a hash table of size 10, please use linear probing to • insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table



0

_1

10

Quadratic Probing

 If a value is already stored at a location generated by h(x), then the following hash function is used to resolve the collision

$$h(x,i) = [h'(x) + c_1 \times i + c_2 \times i^2] \mod M$$

- *M* is the size of the hash table, $h'(x) = x \mod M$, *i* is the probe number that varies from 0 to *M*-1, and c_1 and c_2 are constants such that $c_1 \neq 0$ and $c_2 \neq 0$

Example.

• Consider a hash table of size 10, please use quadratic probing to insert the keys 72, 27, 36, 24, 63, 81, 101, and 92 into the table

- If we set
$$c_1 = 1$$
 and $c_2 = 3$



Example..

- Consider a hash table of size 10, please use quadratic probing to insert the keys 72, 27, 36, 24, 63, 81, 101, and 92 into the table
 - Step 2
 - *x* = 27
 - $h(27,0) = [h'(27) + 1 \times 0 + 3 \times 0^2] \mod 10$ = $[(27 \mod 10) + 0 + 0] \mod 10 = 7$

0	1	2	3	4	5	6	7	8	9
-1	–1	72	-1	–1	-1	-1	27	-1	-1

- Step 3
 - *x* = 36

	• h(36	(0) = [0, 0] (0, 0] = [0]	n'(36) - 36 mod	+ 1 × 0 l 10) +	$+ 3 \times 0$ 0 + 0]	²] mod mod 10	10 = 6			
0	1	2	3	4	5	6	7	8	9	
–1	-1	72	-1	-1	-1	36	27	-1	-1	13

Example...

- Consider a hash table of size 10, please use quadratic probing to insert the keys 72, 27, 36, 24, 63, 81, 101, and 92 into the table
 - Step 4
 - $h(24,0) = [h'(24) + 1 \times 0 + 3 \times 0^2] \mod 10$ = [(24 mod 10) + 0 + 0] mod 10 = 4

•
$$h(63,0) = [h'(63) + 1 \times 0 + 3 \times 0^2] \mod 10$$

= $[(63 \mod 10) + 0 + 0] \mod 10 = 3$

• $h(81,0) = [h'(81) + 1 \times 0 + 3 \times 0^2] \mod 10$ = [(81 mod 10) + 0 + 0] mod 10 = 1

0	1	2	3	4	5	6	7	8	9
-1	81	72	63	24	-1	36	27	-1	-1

Example....

• Consider a hash table of size 10, please use quadratic probing to insert the keys 72, 27, 36, 24, 63, 81, 101, and 92 into the table

- $h(101,0) = [h'(101) + 1 \times 0 + 3 \times 0^2] \mod 10$ = $[(101 \mod 10) + 0 + 0] \mod 10 = 1$
- $h(101,1) = [h'(101) + 1 \times 1 + 3 \times 1^2] \mod 10$ = [(101 mod 10) + 1 + 3] mod 10 = 5

0	1	2	3	4	5	6	7	8	9
-1	81	72	63	24	101	36	27	-1	-1

Example.....

• Consider a hash table of size 10, please use quadratic probing to insert the keys 72, 27, 36, 24, 63, 81, 101, and 92 into the

 $= [(92 \mod 10) + 5 + 75] \mod 10 = 2$

Example.....

• Consider a hash table of size 10, please use quadratic probing to insert the keys 72, 27, 36, 24, 63, 81, 101, and 92 into the table

•
$$h(92,6) = [h'(92) + 1 \times 6 + 3 \times 6^2] \mod 10$$

= [(92 mod 10) + 6 + 108] mod 10 = 6

- $h(92,7) = [h'(92) + 1 \times 7 + 3 \times 7^2] \mod 10$ = [(92 mod 10) + 7 + 147] mod 10 = 6
- $h(92,8) = [h'(92) + 1 \times 8 + 3 \times 8^2] \mod 10$ = [(92 mod 10) + 8 + 192] mod 10 = 2
- $h(92,9) = [h'(92) + 1 \times 9 + 3 \times 9^2] \mod 10$ = [(92 mod 10) + 9 + 243] mod 10 = 4
- One of the major drawbacks of quadratic probing is that a sequence of successive probes may only explore a fraction of the table, and this fraction may be quite small
 - If this happens, then we will not be able to find an empty location in the table despite the fact that the table is not full

Double Hashing

- Double hashing uses one hash value and then repeatedly steps forward an interval until an empty location is reached
 - The interval is decided using a second, independent hash function, hence the name **double hashing**

 $h(x,i) = [h_1(x) + i \times h_2(x)] \mod M$

- *M* is the size of the hash table
- $h_1(x)$ and $h_2(x)$ are two hash functions
 - $h_1(x) = x \mod M$
 - $h_2(x) = x \mod M'$
 - *M*' is chosen to be less than *M*We can choose *M*' = *M* 1 or *M*' = *M* 2
- *i* is the probe number that varies from 0 to M-1

Example.

• Consider a hash table of size 10, please use double hashing to insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table

- If we set $h_1 = x \mod 10$ and $h_2 = x \mod 8$

– Initial

0	1	2	3	4	5	6	7	8	9
-1	-1	-1	-1	-1	-1	-1	-1	-1	-1

– Step 1

- *x* = 72
- $h(72,0) = [h_1(72) + 0 \times h_2(72)] \mod 10$ = $[(72 \mod 10) + 0 \times (72 \mod 8)] \mod 10 = 2$

- Step 2

• *x* = 27

•
$$h(27,0) = [h_1(27) + 0 \times h_2(27)] \mod 10$$

= $[(27 \mod 10) + 0 \times (27 \mod 8)] \mod 10 = 7$

Example..

- Consider a hash table of size 10, please use double hashing to insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table
 - Step 3
 - *x* = 36
 - $h(36,0) = [h_1(36) + 0 \times h_2(36)] \mod 10$ = $[(36 \mod 10) + 0 \times (36 \mod 8)] \mod 10 = 6$
 - Step 4
 - *x* = 24
 - $h(24,0) = [h_1(24) + 0 \times h_2(24)] \mod 10$ = [(24 mod 10) + 0 × (24 mod 8)] mod 10 = 4
 - Step 5
 - *x* = 63

•
$$h(63,0) = [h_1(63) + 0 \times h_2(63)] \mod 10$$

= $[(63 \mod 10) + 0 \times (63 \mod 8)] \mod 10 = 3$

Example...

- Consider a hash table of size 10, please use double hashing to insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table
 - Step 6
 - *x* = 81

• $h(81,0) = [h_1(81) + 0 \times h_2(81)] \mod 10$ = [(81 mod 10) + 0 × (81 mod 8)] mod 10 = 1

0	1	2	3	4	5	6	7	8	9
-1	81	72	63	24	-1	36	27	-1	-1

– Step 7

- *x* = 92
- $h(92,0) = [h_1(92) + 0 \times h_2(92)] \mod 10$ = [(92 mod 10) + 0 × (92 mod 8)] mod 10 = 2
- $h(92,1) = [h_1(92) + 1 \times h_2(92)] \mod 10$ = [(92 mod 10) + 1 × (92 mod 8)] mod 10 = 6
- $h(92,2) = [h_1(92) + 2 \times h_2(92)] \mod 10$ = $[(92 \mod 10) + 2 \times (92 \mod 8)] \mod 10 = 0$

Example....

• Consider a hash table of size 10, please use double hashing to insert the keys 72, 27, 36, 24, 63, 81, 92, and 101 into the table

0	1	2	3	4	5	6	7	8	9
92	81	72	63	24	–1	36	27	–1	-1
-									
- S	tep 8								
	• <i>x</i> = 1	101							
	• h(10	1.0) =	$[h_1(10)]$	() + 0 >	$(h_{2}(10))$	1)] moo	ł 10		
	$= [(101 \mod 10) + 0 \times (101 \mod 8)] \mod 10 = 1$								

- $h(101,1) = [h_1(101) + 1 \times h_2(101)] \mod 10$ = $[(101 \mod 10) + 1 \times (101 \mod 8)] \mod 10 = 6$
- $h(101,2) = [h_1(101) + 2 \times h_2(101)] \mod 10$ = $[(101 \mod 10) + 2 \times (101 \mod 8)] \mod 10 = 1$

Rehashing

- When the hash table becomes nearly full, the number of collisions increases, thereby degrading the performance of insertion and search operations
 - A better option is to create a new hash table with size double of the original hash table
- By performing the rehashing, all the entries in the original hash table will then have to be moved to the new hash table
 - This is done by taking each entry, computing its new hash value, and then inserting it in the new hash table
- Though rehashing seems to be a simple process, it is **quite expensive** and must therefore not be done frequently

Example

- Consider the hash table of size 5 given below
 - The hash function used is $h(x) = x \mod 5$ with linear probing



- Rehash the entries into to a new hash table
 - Note that the new hash table is of 10 locations, double the size of the original table
 - Rehash the key values from the old hash table into the new one using hash function $h(x) = x \mod 10$ with linear probing

0	1	2	3	4	5	6	7	8	9
	31		43			26	17		

Chaining

- In chaining, each location in a hash table stores a pointer to a linked list that contains all the key values that were hashed to that location
 - Location *n* in the hash table points to the head of the linked list of all the key values that hashed to *n*
 - If no key value hashes to *n*, then location *n* in the hash table contains NULL



Example.

- Insert the keys 7, 24, 18, 52, 36, 54, 11, and 23 in a chained hash table of 9 memory locations
 - The hash function is $h(x) = x \mod 9$
 - Step 1

 x = 7
 h(7) = 7 mod 9 = 7

 Step 2

 x = 24
 h(24) = 24 mod 9 = 6

 Step 3

 x = 18
 h(18) = 18 mod 9 = 0
 - Step 4
 - *x* = 52
 - $h(52) = 52 \mod 9 = 7$



Example..

- Insert the keys 7, 24, 18, 52, 36, 54, 11, and 23 in a chained hash table of 9 memory locations
 - Step 5
 - *x* = 36



- *x* = 23
- $h(23) = 23 \mod 9 = 5$

Summary

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Grading

- Homework: 55%
 - HW0: 5%
 - HW1~5: 10%
- Midterm: 25%
- Final: 30%

Questions?



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